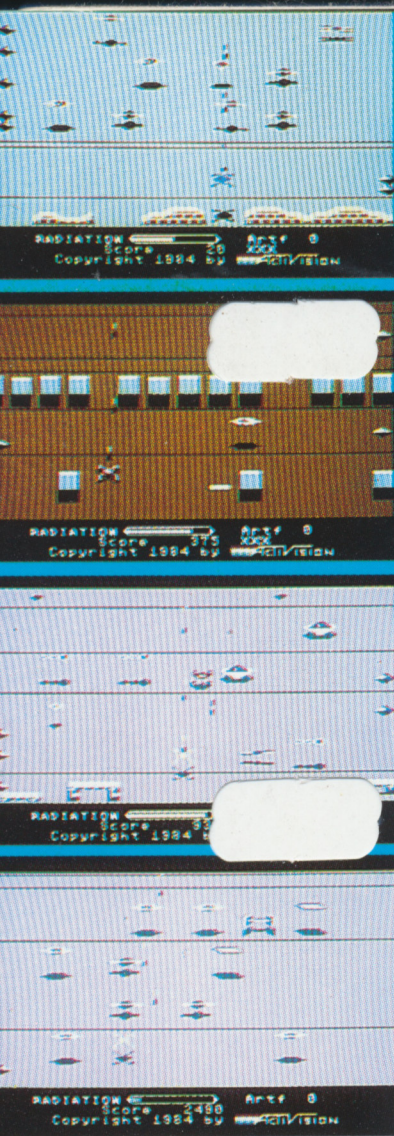
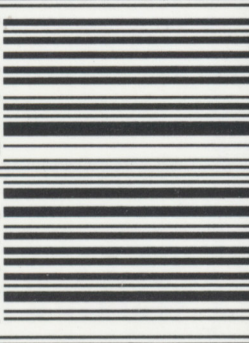




"Most Underated Game Of The Year" ZZap! 64 / Newsfield Awards. One of the most highly acclaimed shoot 'em ups available now at a budget price ...

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TITLE
PASTFINDER
MACHINE TYPE COMMODORE 64 · 128 1C0287



MAD·MAD·MAD
MASTERTRONIC GROUP CINEMAS



COMMODORE · 64 · 128 · COMMODORE · 64 · 128 · COMMODORE · 64 · 128 · COMMODORE · 64 · 128 ·

PAST FINDER



BY THE YEAR 8878 A.D., EXPLORATION HAD BECOME A THING OF THE PAST. Except for a select group known simply as Pastfinders. To join their ranks, one must possess the stamina to search hundreds of uncharted lands. The knowledge to select only the proper tools for survival. The ability to dissect complex maps. The unending desire to live dangerously.

GETTING STARTED

Hold down SHIFT key and press RUN/STOP. Press PLAY on tape. Program will load and run.

- Pause the game by hitting RUN/STOP. To continue, hit RUN/STOP again.
- To return to title screen, hold RUN/STOP down, and hit RESTORE.

MAP SCREEN

To choose a direction, move the blinking Pointer with the Joystick, then press the button. Red areas are high in radiation, yellow are moderate, and green are low.

- As you uncover more of the map, BASES (white ovals) and STATIONS (blackened squares) will appear. These are where you deposit your artifacts.
- You begin with one LEEPer in use and four in reserve. Pairs of arrows below the map point the way to extra LEEPers. (A dot instead of an arrow indicates you are already in the right row.)

MENU SCREEN

This screen displays your current status (rank and number of artifacts delivered) and lists supplies available for use. It will reappear after each sector is explored.

A MEMBER OF THE VIRGIN MASTERTRONIC GROUP OF COMPANIES.
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Made in Great Britain
Design: Words & Pictures Ltd., London.



SUPPLIES

• Activate supplies by moving the arrow to the ones you want with the Joystick and pressing the button. Supplies (except deradiator) remain in use until you deactivate them after clearing a sector. However, if your LEEPer is destroyed, all activated supplies are lost.

• List of supplies:

HEAVY METAL – slows the rate at which LEEPer absorbs radiation.

BEAM SHIELD – protects LEEPer from enemy fire.

SCRAMBLER – prevents enemy craft from tracking LEEPer.

DERADIATOR – eliminates accumulated radiation (gauge drops to zero).

THE PLANET

• LEEPers only move forward. To veer right or left, move joystick in that direction. To leap over obstacles, tap Joystick forward.

• To fire LEEPer laser, press red button. Points vary for each type of enemy mechanism destroyed.

• A **RADIATION GAUGE** is at the bottom of the screen. When levels get too high, you lose a LEEPer. (Destroy the small hovering crystals to reduce radiation.)

• Pick up **ARTIFACTS** (plate-shaped objects that do not explode when hit) with your LEEPer and deposit them at bases or stations. **BASES** are rectangular; for each artifact delivered to a base you will get a radiation-free second. **STATIONS** are legged platforms; for each artifact delivered to a station you will get a second of invulnerability.

Also, watch for box-like **TIME CAPSULES**. These buried by history-conscious members of the Planet's extinct race, contain five artifacts each.

The counter at the bottom right of the screen keeps track of the artifacts you've recovered. (Note: everytime you lose a LEEPer, you lose half your artifacts.)

• Pick up extra LEEPers and supplies strewn across the planet's surface. an extra LEEPer is awarded every 5,000 points.

• When you finish a sector, you automatically return to the map and menu screens.

Original design by David Lubar Commodore version by Tim Wilson © ACTIVISION 1984

FRENCH MODE DE CHARGEMENT

Maintenez la touche SHIFT enfoncée et appuyez sur RUN/STOP. Appuyez sur la touche PLAY du lecteur de cassettes. Le programme se chargera et se mettra en route.

GERMAN LADEANWEISUNGEN

Die SHIFT-Taste gedrückt halten und auf RUN/STOP drücken. PLAY auf dem Kassettenrecorder drücken. Das Programm lädt sich und läuft automatisch.

ITALIAN ISTRUZIONI DI CARICAMENTO

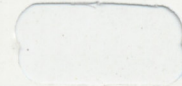
Tenere schiacciato il tasto SHIFT e premere RUN/STOP. Premere PLAY sul registratore. Il programma si carica e gira.



Programmers...

Don't be duped by other companies claims – when it comes down to publishing budget software there's really only one choice.

If you think you can meet our standards send a copy of your game with instructions to:



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